

## Casino Management

ASSOCIATE OF APPLIED SCIENCE DEGREE (AAS)

REQUIRED CREDITS: 62

DEGREE CODE: GAMMGT-AAS

### DESCRIPTION

This program is designed to provide students with the opportunity to begin a career in the casino and gaming industry. Students will obtain a strong basic background in casino games, marketing, gaming regulations, gaming law and supervision.

This program is accredited by the Accreditation Commission for Programs in Hospitality Administration (ACPHA), P.O. Box 400, Oxford, MD 21654, telephone: (410) 226-5527, emails: [aoc@shore.intercom.net](mailto:aoc@shore.intercom.net) or [acpha@atlanticbb.net](mailto:acpha@atlanticbb.net).

### STUDENT LEARNING OUTCOMES

- Interpret gaming industry laws and regulations.
- Assess the operation of a casino.
- Analyze Table Games operating procedures.
- Examine the operation of the slots department.
- Formulate casino marketing strategies.

**PLEASE NOTE** - The courses listed below may require a prerequisite or corequisite. Read course descriptions before registering for classes. All MATH and ENG courses numbered 01-99 must be completed before reaching 30 total college-level credits. No course under 100-level counts toward degree completion.

### GENERAL EDUCATION REQUIREMENTS (22 CREDITS)

#### MATHEMATICS (3 credits)

MATH 104B or 124

#### ENGLISH COMPOSITION (3-5 credits)

See AAS policy p. 48 for courses

#### COMMUNICATIONS (3 credits)

BUS 108; COM 101, 102, 215; ENG 102, 114, 205; JOUR 102

#### HUMAN RELATIONS (3 credits)

ALS 101 or HMS 130 or MGT 283

#### NATURAL SCIENCE (3 credits)

ANTH 102; AST 101 or above; BIOL 101 or above; CHEM 103 or above;  
EGG 131, 132; ENV 101 or above; GEOG 103, 104, 117; GEOL 100 or above;  
PHYS 110 or above

#### FINE ARTS/HUMANITIES/SOCIAL SCIENCES (3 credits)

AM 145 or above; ANTH 101 or above (except 102); ART 101 or above;  
ECON 100 or above; ENG 223 or above; GEOG 106; HIST 101 or above; World  
Languages 101B or above; MUS 101 or above; PHIL 101 or above; PSC 101 or  
above; PSY 101 or above; SOC 101 or above; THTR 100 or above; WMST 113

#### U.S. AND NEVADA CONSTITUTIONS (4-6 credits)

See AAS policy p. 49 for courses

### SPECIAL PROGRAM REQUIREMENTS (40 CREDITS)

#### CORE REQUIREMENTS (31 credits)

ACC 201	Financial Accounting	3
GAM 106	Casino Floor Supervision	3
GAM 108	Slots Management I	3
GAM 131	Race and Sports Book Management	3
GAM 204	Introduction to Casino Marketing	3
GAM 206	Casino Surveillance	3
GAM 210	Casino Customer Service	3
GAM 225	Introduction to Gaming Management	3
GAM 235	Gaming Laws and Regulations	3
GAM 295	Work Experience in Casino/Gaming	1
HMD 259	Human Resources Management in the Hospitality Industry	3

#### ELECTIVES (choose 9 credits)

GAM 103	Casino Cage Operations	3
GAM 109	Slots Management II	3
GAM 119	Blackjack Dealing	3
GAM 121	Craps Dealing	3
GAM 122	Roulette Dealing	3
GAM 123	Baccarat Dealing	3
GAM 124	Poker Dealing	3
GAM 126	Pai Gow Tiles Dealing	3
GAM 207	Table Games Management	3
GAM 208	Casino Business Strategy	3
GAM 222	European Roulette Dealing	3
TCA 221	Hospitality Accounting I	3

See Degree Plan on next page.

- NOTE**
- Course numbers with the “B” suffix may be non-transferable for a NSHE baccalaureate degree.
  - Course numbers with the “H” suffix are designated Honors-level courses and can be used to fulfill equivalent general education requirements. For more information visit [www.csn.edu/honors](http://www.csn.edu/honors).
  - In no case, may one course be used to meet more than one requirement except for the Values and Diversity general education requirement (only AA, AS, and AB degrees) which may be used to fulfill the corresponding general education or emphasis requirement.
  - Students may elect to graduate using the degree requirements in effect at the time of matriculation, or when they declared or changed major or the current catalog. If a program is official after a student has matriculated, the student may choose the degree requirements of the new program. In no case may a student use a catalog which is more than six years old at the time of graduation.



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### FULL-TIME STUDENT DEGREE PLAN

*Add more semesters to modify this plan to fit part-time student needs.*

<b>FIRST SEMESTER</b>	<b>Credits</b>
Complete Mathematics (see courses previous page)	3
Complete AAS English Composition p. 48	3-5
Complete Human Relations (see courses previous page)	3
GAM 108 Slots Management I	3
GAM 225 Introduction to Gaming Management	3
<b>TOTAL CREDITS</b> .....	<b>15-17</b>
<b>SECOND SEMESTER</b>	<b>Credits</b>
Complete Communications (see courses previous page)	3
GAM 106 Casino Floor Supervision	3
GAM 204 Introduction to Casino Marketing	3
HMD 259 Human Resources Management in the Hospitality Industry	3
Complete Electives (see courses previous page)	3
<b>TOTAL CREDITS</b> .....	<b>15</b>
<b>THIRD SEMESTER</b>	<b>Credits</b>
Complete AAS US/Nevada Constitutions <sup>1</sup> p. 49	4-6
ACC 201 Financial Accounting	3
GAM 131 Race and Sports Book Management	3
GAM 210 Casino Customer Service	3
Complete Electives (see courses previous page)	3
<b>TOTAL CREDITS</b> .....	<b>16-18</b>
<b>FOURTH SEMESTER</b>	<b>Credits</b>
Complete Natural Science (see courses previous page)	3
Complete Fine Arts/Humanities/Social Science (see courses previous page)	3
GAM 206 Casino Surveillance	3
GAM 235 Gaming Laws and Regulations	3
GAM 295 Work Experience in Casino/Gaming	1
Complete Electives (see courses previous page)	3
<b>TOTAL CREDITS</b> .....	<b>16</b>
<b>DEGREE PLAN TOTAL CREDITS</b> .....	<b>62-66</b>

<sup>1</sup>PSC 101 completes this requirement at 4 credits. If you choose the HIST option, take HIST 101 or 111 in the 2nd semester and HIST 102 or 217 in the 3rd semester.

